DARK HORSE COMICS®

INDIANA JONES 4 OF 4

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INDIANA JONES™

AND THE ARMS OF GOLD

MARRS • DURAÑONA

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INDIANA JONES™

AND THE ARMS OF GOLD

CHAPTER FOUR

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AS NIGHT FALLS IN THE ANDES, A SACRIFICE STIRS...

I *SHOULD* BE GRADING MIDTERM EXAMS... IN MY NICE, WARM OFFICE.

THE COLD... AND THAT BIG DRINK OF *COCA* THEY GAVE ME... NUMBING MY STRENGTH. GOT TO *PURGE* IT BEFORE TOO WEAK...

AHH... HINDI BODY CONTROL... RELAX AND CONCENTRATE.

UMMM... FOCUS, YES, STOMACH...

BUUWHHAAGH!

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TWISTING DOESN'T--NO, NEED FORCE...

YAA! YAAAH!

YEEAAAHH!

HURRY-HURRY-HURRY. JEEZ! *IT'S FREEZING!*

BEEN IN TIGHT SPOTS LIKE THIS BEFORE...

WELL, MAYBE NOT *JUST* LIKE THIS...

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I'VE GOT TO GET DOWN AS FAST AS POSSIBLE. DAYLIGHT'S GOING.

YIKES!

GOOD GRIEF! AN INCAN ROADWAY!

IT WORKED IN THE HIMALAYAS...

SWWOOSH!

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UNNH!

AN HOUR LATER.

GOTTA KEEP MOVING. MOVING. SHELTER-- A CAVE, BURROW...

W-WHA--? AH! IT'S A *TAMBO!*

WHUMP!

I'LL CLINCH MUSCLES IN RHYTHM, KEEP BLOOD CIRCULATING. CAN'T FALL ASLEEP.

MORNING. SUN WILL COME IN THE MORNING. WARM... BRIGHT... SUN...

WHAT --?

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WHO THE--? AM I *DREAMING?*

¿QUIEN ES USTED? ARE YOU FROM A HOUSE NEARBY?

A BABY LLAMA? THAT'S TOO SMALL FOR ME TO RIDE OUT OF HERE! *DEMASIADO PEQUEÑO PARA MI.* HOW--?

YOU'RE WARM?

NO, *I'LL* BE WARM... *WITH THE LLAMA!*

NICE LLAMA... WARM LLAMA... YESSIR, GONNA BE MY BUDDY, AREN'T YOU?

HEY!

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MUCH LATER, AS INDY RETURNS TO THE HUT...

¡AY, VIEJO! I FINALLY CAUGHT THE--

OLD MAN? WHERE DID HE GO? THERE'S NOTHING AROUND HERE FOR MILES...

BUDDY BOY, YOU ARE TOASTY-WARM, BUT--WHEW!--- WHAT A SMELL!

HO? YOU THINK I STINK? YOU'RE PROBABLY RIGHT.

PHHUTT!

ZZZZZZZZ

SCOOT! VAMOOSE! AM-SCRAY! GO HOME!

NNAAA

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AT THE END OF THE DAY...

I NEED TO FIND SOME TRANSPORT, SUPPLIES, TO GET BACK TO--

UH-OH. JUST WHEN I WAS GETTING LIGHT-HEADED FROM HUNGER...

¡HOLA, SEÑOR!

WHAT THE--? *WHERE DID YOU GO LAST NIGHT?*

AH. YOU TALK THE ENGLAND. ME YES, TOO. GO TO VILLAGE-- YOU COME, TOO. LOOK BAD TIRED.

I WAS SURE THAT I SAW YOU LAST NIGHT...

SLEEP LAST NIGHT. LONG WAY DAY. YOU BAD TIRED.

WITHOUT TROOPS, THERE'S NO WAY TO RESCUE FRANCISCA, EVEN IF I *COULD* FIND FELIPE'S... HEADQUARTERS AGAIN. *MAYBE* A DIVERSION... NO. I'D NEED TRAINED HELP. HMMN... *NO DIRECT FORCE...*

FELIPE NEEDS THE *GOLDEN ARMS* FOR HIS STONE-SHAPING MUMBO JUMBO. HE'S GOT THE ORIGINAL MAP--AND IS PROBABLY GOING AFTER THE TREASURE SOON.

WHERE *IS* THIS VILLAGE?

TAQUILI. NICE. VILLAGE IN THE WATER.

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YOU SLEEP TRADER'S HUT. DAY COME.

MUCHAS GRACIAS.

LEVERAGE--THAT'S WHAT I NEED TO DEAL WITH FELIPE. I'LL HAVE TO GET TO THE BURIAL CHAMBER BEFORE *HE* DOES.

TOMORROW I FINANCE THE EXPEDITION TO THE ARMS OF GOLD.

NEXT MORNING.

WELL, WELL, BUDDY BOY. LOOKS LIKE YOU'VE GOT A PAL.

...AND WE MAKE BEST WEAVING ALL OVER. HOLD WATER! NO ONE CONQUER HERE. LOST IN ISLANDS-- HIDE.

TRULY AMAZING. HMN... I'D LIKE TO MAKE YOU AN OFFER. UH... SOME *WORK*...

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YOU SURE WE GO 'ROUND, *PROFESOR* JONES?

YES, IF THE MAP EMBLEMS MEAN WHAT I THINK... OUR SITE IS ALMOST UNDER THE LAKE.

...AT THE MOST *ANCIENT* ORIGINS.

THE DAY IS LONG.

EARTH-SHAKES MAKE NEW PATHS AGAIN AND AGAIN.

I'M GETTING *THAT OLD FEELING.* THERE'S SOMETHING MORE BREWING, *SOMEONE* SENT THOSE NEO-INCANS AFTER US IN BUENOS AIRES. SOMEONE WHO *DIDN'T* HAVE A MAP.

¡YA! ¡YAAH!

WHEW! THERE'S NO EVIDENCE OF ANYONE BEFORE US AT ALL. WE'LL GO IN TOMORROW.

AT DAWN...

YES! IF I REMEMBER CORRECTLY, THE BALANCE POINT IS ALWAYS...

RRAAKK!

¡EEYO!

AIR IS STUFFY, BUT NOT FETID. MUST HAVE USED AIR SHAFTS FOR THE CURATORS TO DWELL HERE BETWEEN CEREMONIES.

NO DETAILS ONCE WE'RE IN... BUT I'LL BET WE SHOULD FOLLOW THE TORCH SLOTS...

WELL, *COMPADRE*, I HAVE A FEELING WE'RE IN A MAZE--

-- GOING *FAR DOWN* INTO THE EARTH.

DO YOU THINK... *WHA--?*

KRAA

KAAWHAANG!

EEAAA!

WHEW! SO SILENT! COMPADRE, IF YOU COULD--

HEY! ¡ABUELO! WHERE'D YOU GO?

CREEE...

CREEE!

YAA!

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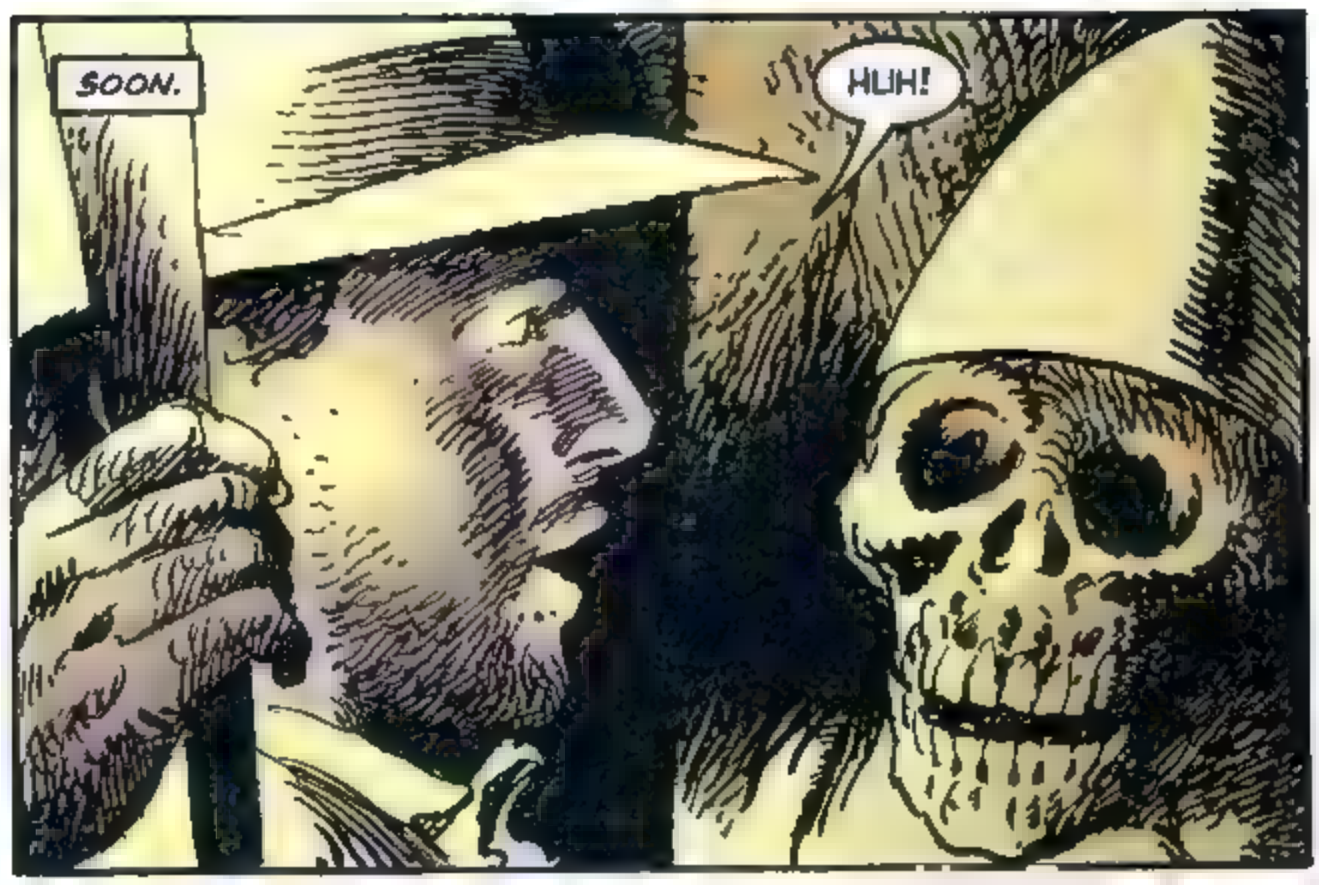
OOOF!

READY, READY...

GO-O-O-O!

UAAH!
MADE IT!


SOON.
HUH!

AT LAST...

SPECTACULAR... UNTOUCHED...

GREETINGS TO YOU, THE GREAT *PACHACUTI!*

A TEMPORARY CHANGE, YOUR WORSHIP. THESE GO FOR A GOOD CAUSE--

GOOD CAUSE, INDEED, PROFESSOR JONES --***MINE!***

WELL, WELL, IF IT ISN'T "FEATHERS," FROM THE BUENOS AIRES PIER.

AH, YOU RECOGNIZE ***MY ERST-WHILE INCANS.*** HUERTAS WOULD HAVE GUESSED I'D BETRAYED HIS TRUST IF ANY OF MY ***REGULAR*** FELLOWS HAD ACCOSTED YOU. BIT OF A CHARADE, THAT.

WHAT'S ALL THIS TO YOU, WHITBY?

REED-WHITBY! NOT UP ON YOUR CURRENT AFFAIRS, EH? WE AT ***TRANSATLANTIC GLOBAL*** CAN'T LET A BUNCH OF WILD-EYED DARKIES DESTROY ***GENERATIONS OF PROGRESS!***

BEEN FOLLOWING A.P.R.A. AND THE COMMIES FOR YEARS, OLD BOY. WATCHING FELIPE'S HIDEAWAY. FOLLOWED YOU OUT TO--

¡ALTO!

YOU MUST--

DAMNATION! FIRE!

¡AAIIEE!

¡VIRACOCHA!

BLAM!

BLAM! BLAM!

BLAM!

BLAM!

¡YAA!

¡YAA!

CLK

CLK

CLK

¡AAIIEE!

¡NNIIOO!

AAGK--

CLK CLK CLK

THE EGYPTIANS BUILT SECRET EXITS, BUT I DON'T RECALL THE INCAS--

WON'T YOU JOIN US, PROFESSOR JONES?

CHARMED, I'M SURE.

A SHORT TIME LATER.

¡NNAAH YAA! ¡NNAAH YAA!

WELL, JONES, MY FATHER WOULD BE PLEASED. YOU CAN NOW WITNESS THE ***FULL POWER*** OF ***INCAN MIGHT*** BEFORE YOUR ***EXECUTION.***

FRANCISCA? ***FRANCISCA!***

AH, *MI GRAN TIGRE* IS TEMPORARILY SEDUCED BY A MILD DOSE OF THE *COCA* UNTIL SHE REALIZES THE WISDOM OF OUR GRAND PLANS.

AND NOW, ***TO THE FIRST OF MANY STONE-SHAPING CEREMONIES!***

NNUAANE... AANOOEENA...

YAAAAAAAA

YAAAAAAAAAAAAAAAAAAAAA

¡PACHA MAMA! VIRACOCHA... CHONO...

YAAAAAAA

P-P-PACHA M-M--

WHAT THE--?

RRRRUUAARRRRR

CRREE!

¡NNOOOOO!

¡YEEEA!

EARTHQUAKE!

FRANCISCA! HERE!

¡EEIIII!

¡AAHHH!

¡AAEE!

CRRAAKK!

YOU AREN'T A ZOMBIE!

ACTING ABILITY RUNS IN MY FAMILY. THE DOSE OF COCA WAS NOT AS STRONG AS FELIPE THOUGHT.

WOK!

ACTING? SHEESH!

KKRAAKK!

¡INNOOO!

¡FELIPE! ¡QUERIDO, VÃMONOS!

THUMP!

NNOOO... NO PUEDE SER VERDAD...

¡EEEEE!

CRACK!

¡PACHA MAMA!

UNH! FRANCISCA, WE'VE GOT TO GET BACK TO THE TUNNELS --NOW!

¡FELIPE, VEN CONMIGO!

¿FRANCISCA?

PACHACUTI...

¡QUERIDO!

¡TE AMO, GRAN TIGRE!

¡EEIII!

PAPA...

MI HERMANITO ...HE SAVED ME...

WE'RE NOT SAVED YET!

KAATHOOM!

WWHANNG!

THWAP!

QUICK! HOLD ON TIGHT!

AAAAAHHHH!

WHUMP!

HUAHH!

AHH! HEY! I CAN'T--

¡POR DIOS! I HAVE YOU! HOLD--

THESE TORCHES--

RRUUAARR

FELIPE'S MEN PLACED THEM FOR OUR PROCESSIONAL.

AH. THEY'LL LEAD US OUT!

KKRAAKK

¡MI MADRE!

WAIT! THIS COULD BE...

AAHH! GONE. ALL GONE...

WELL, YOUR BROTHER SLEEPS WITH THE KINGS.

EPILOGUE

A WEEK LATER, IN LIMA.

I WILL RETURN THE MAP IMPRESSION--OUR COPY --TO EL MUSEO DE LAS PACIFICAS.

BETWEEN THE POLITICAL SITUATIONS AND THE DEPTH OF THE LAKE, I CAN'T IMAGINE ANY EXPEDITIONS FOR DECADES.

SEÑOR.

GRACIAS, UH... HEY!

THERE HE IS AGAIN-- I THINK.

THE WAITER?

THAT OLD MAN! I SEEM TO KEEP SEEING HIM, BUT... UH, AS DIFFERENT PEOPLE. I MEAN--

HE RESEMBLES THE GOD *VIRACOCHA* WHEN HE WALKS THE EARTH AS A GUIDE--AS DRAWN BY *CHOLOS* IN THEIR MANUSCRIPTS. YOU RECALL THAT THE GOD WAS SUPPOSED TO VISIT FROM TIME TO TIME-- TO PLAY WITH MEN ...TO INSTRUCT.

INDIANA, HOW IS IT THAT YOU *ATE A MAP* AND YET DID *NOT*?

OH, JUST A USEFUL TECHNIQUE FROM MY CHECKERED PAST.

GULP!

HA-HA! PROFESSOR HOUDINI! THAT MUST BE HOW YOU TRAVEL ON A PROFESSOR'S SALARY!

ANOTHER COLORFUL DETAIL TO ADD TO YOUR REPUTATION.

YEP. UMM, FRANCISCA, THIS NONSENSE ABOUT *RUINING MY REP* IS OVER, RIGHT? NO MORE VENGEANCE GAMES BETWEEN US.

HMMNN...

WELL, PROFESSOR JONES, *VIRACOCHA* IS NOT THE *ONLY* ONE TO *PLAY AND INSTRUCT!*

END

KEEPING UP WITH THE JONESES

10956 S E. MAIN ST. MILWAUKIE, OR 97222

The last in our series of language lessons follows, for this final issue of *Indiana Jones and the Arms of Gold* — and then, gentle readers, it's on to your letters!

coca: Incan potion, made of native plants, used as a numbing agent

tambo: sacred wayside hut

¿Quién es usted?: Who are you?

Demasiado pequeño para mí.: Too small for me.

¡Ay, viejo!: Hey, old man!

¡Hola, señor!: Hello, mister!

Muchas gracias.: Many thanks.

profesor: professor

compadre: buddy

¡Abuelo!: Grandpa!

Pachacuti: name of the mummy king

¡Alto!: Stop!

¡Viracocha!: Ancient supreme God!

mi gran tigre: my great tiger

¡Pacha mama!: Ancient supreme Goddess!

¡Querido, vámonos!: Dearest, let's go!

No puede ser verdad.: It can't be true.

¡Ven conmigo!: You must come with me!

¡Querido!: Dearest!

¡Te amo, gran tigre!: I love you, great tiger!

mi hermanito: my little brother

¡Por Dios!: For god's sake!

¡Mi madre!: My mother [as in "mother of God"]!

gracias: thank you

cholos: post-Spanish conquest chroniclers

Dear Diana,

Some quick thoughts on the opening issue of the latest *Indiana Jones* book from Dark Horse Comics, *The Arms of Gold.*

Y'know, I can remember a day when Dark Horse wouldn't premiere a new miniseries for a licensed character until every issue of the previous miniseries starring him/her/them was out, which is why this book's debut — before the final two issues of *Thunder in the Orient* have shown up — struck me as odd. Then again, the *Aliens* string has seen miniseries called *Rogue* and *Labyrinth* come and go, and *Music of the Spears* reach its halfway point, while the *Colonial Marines* book still has two issues to go, and I've also had at least one occasion where two *RoboCop* miniseries were in simultaneous progress (*Prime Suspect* was ending just as the new *Roulette* series was starting). So I guess I shouldn't single out Indy for that. However, I have been wondering and meaning to ask why the procedure was changed; it's not a critical point, but I am curious.

But enough of that. Let's get back to *The Arms of Gold.*

One of the things I find interesting is that unlike most of the archaeological treasures Indiana searched for in his prior adventures (the movies and previous Dark Horse series), I've never heard of these golden mummy-casings before. Is this something that really is a part of Incan history [yes], or is it something that Lee Marrs invented for this miniseries? If it's the latter, I applaud Lee for coming up with something that sounds so plausible — and if it's the former, I'd appreciate learning a bit more about it in future issues! Who says comics can't be educational once in a while?

I also appreciate the glossary of Spanish terms on the text page! My two years of high-school Spanish were enough to get me by on most of them, but there were a couple of times when I did appreciate the translation!

Apart from that, I really don't have a lot to say, other than to compliment Lee for telling an engaging story so far, filled with all the things that make *Indiana Jones* work: historical trivia, romance, and action! Kudos should also go to artist Leo Durañona for his usual excellent work on the visuals!

While I'm waiting for this series and *Thunder* to come to their respective conclusions, I hope you won't mind a suggestion for a future *Indiana Jones* serial! I personally have had a hankering to see Indy explore the legend of the Loch Ness monster — I know that such things are really not archaeological in nature, and thus technically out of his bailiwick, but you've got to admit it does sound like fun! Your thoughts?

David Peattie
4517 Birch Bark Road
Concord, CA 94521

Well, David, having just returned, as I write these words, from a European trip that began in Scotland — a most magnificent country — it seems to me Indy could have the time of his life over there. (I know I did!) And if *anyone* can prove a match for ol' Nessie, I expect Indy's our man!

As to the reason *Arms of Gold* was released before the conclusion of *Thunder in the Orient*, scheduling delays on the latter seemed no reason for us to hold off on this series, particularly since the two are not connected continuity-wise.

Dear Di,

I was at first apprehensive about *Indiana Jones and the Arms of Gold*, this being the first Indy series without the talents of Dan Barry at the helm. Issue #1 allayed my fears, however. Lee Marrs is an unknown to me, but her scripting contained all the classic Indy elements from the films: the opening action sequence, the classroom scenes, the humor (especially the sight of Indy in short pants!), and the cliffhanger

finale. Francisca looks to be another tough, sassy sparring partner for Indy and more of a romantic interest than Sophia Hapgood from *Fate of Atlantis* and *Thunder in the Orient*. While I've never actually read Leo Durañona's *Race of Scorpions*, I've seen examples of his work in *Dark Horse Comics* (*Predator: Blood Feud*). His style is perfectly matched to the rough-and-tumble adventure spirit of the movies, and his renditions of Indy and Marcus Brody are mirror images of Harrison Ford and the late Denholm Elliot. After the previous coloring on certain Indy series, Matthew Hollingsworth's colors are a relief. Lastly, Russell Walks' front and back cover paintings were fabulous (although the back cover had nothing to do with the story). Okay, I'll see ya in thirty. Later . . .

Robert Knaus
320 Fisher Street
Walpole, MA 02081

Russell's back cover for *Arms of Gold* #1 was taken from that issue's final scene, wherein Indy and Francisca are surprised by two thugs while on board ship en route to Buenos Aires — but glad you liked the art just the same, Robert!

To the fabulous Diana Schutz:

Zippahdeedoodah, Diana!

Well, gal, you have hit the jackpot with *Indiana Jones and the Arms of Gold*! Bull's-eyes all around: story, art, *and* cover — *classy*! What a collection of winners! This takes me back decades, when I couldn't *wait* for the next issue to arrive at my comics haven.

Where to start? At the front! The cover by Walks is a cool play on the movie posters — and it's great to see Indy *not* sneering, frowning, and/or punching out a baddie. One note — Indiana's hip looks broken (?), but that's nit-picking. Love the back cover art as well, but is that issue #2's cover? Issue #2's cover on the letters column page? A bit confusing, unless you had two covers for issue #1 and couldn't decide. Hey, I love a bargain! Two for one!

Next: I've followed Lee Marrs' work for years — loved *totally* her *Heavy Metal* stories. She can always get a deep feeling of *character* in her adventure stories, like *Viking Prince's Glory*, without killing the action. Lee always plants these little *clues* to future stuff in the story — sneaky but great! What is that bro of Francisca's *really* up to?!

I confess I hadn't seen Leo Durañona's art before, but I'm now going to check it out — he is a *master*. What angles, what detail. This is a real *pro at work*. And I don't mean this in a bigoted way at all, but his South American people look so *real* that this really gives the story power. Not that you have to *be* of a certain ethnicity to draw it well, but there's an observational skill there that shows through. Hats off to you for finding a Hemispheric Talent!

Last is another salute to Matt Hollingsworth — love that guy's colors on *Legends*. He does more with a few chosen colors than most do with a million — again, *classy*. Night scenes — oooh. Instead of going wild with all the "special effects" that usually *detract* from the art, there are only a few touches where needed *to tell the story*. Awriiight.

More, more, more. Soon, soon, soon!

Tommy T. Rexx
550 Wellington
Rochester, NY 14619

I'm sure Matt's got the warm-fuzzies all over after your kind words of praise, Tommy. Lee Marrs and I deliberated for some time over the choice of colorist for this series, and I couldn't have been happier when Matt accepted the job — the first, hopefully, of many he and I will work on together. Matt and I decided that, given the time frame of the Indy stories, the coloring should have more of a period feel — and that required a somewhat limited palette, but his choice of colors within that palette was indeed aptly thought out.

Dear Diana Schutz:

As an avid aficionado of the Indiana Jones milieu, I did grudgingly buy the previous *Indiana Jones* comics series. But the translation of this daring hero from screen to print was a complete failure. No pacing, no character, not even a hint of the colorful past *or* the wonder of fantasy!

In contrast, *Arms of Gold* promises to be a vast improvement. Believing that one should do more in life than complain, I take time to send you encouragement.

Congratulations for capturing both the adventuresome scope *and* the humor of the original *Raiders of the Lost Ark*. So far, this story would not only make an exciting movie, it would make a perfect *1930s* movie!

I look forward to the next issues with keen anticipation, hoping that the quality holds true. I'm not that familiar with comic-book talent, but your people have made an excellent beginning.

Perhaps converted
to the drawn page,
Samuel R. Stevens
RR2 Box 2563
Prosser, WA 99350

I'm always heartened to bring another person into the comic-book fold, Samuel. Be careful, though — it's addictive! (Trust me.)

Dear Diana,

Maybe it's me, but don't you think *Indiana Jones: Thunder in the Orient* should be completed before releasing *Indiana Jones and the Arms of Gold*? **[In a perfect world, yes.]** Just a thought.

Did we miss something between page 6, panel 6, and page 7, panels 1-2? Uribe comes storming out onto the balcony brandishing a fist, tells Indy her qualifications, then returns to the party, while Indy, hand on his chin, muses about "not a bad uppercut for a lollipop." What uppercut? **[Um, we call this *implication*, Delmo!]**

Ryder Windham would probably know the answer to this question, but since I have your attention, I'll ask you: will that *Bond* miniseries ever be completed?

Delmo (The Saint) Walters Jr.
1831 White Plains Road #1B
Bronx, NY 10462

Ryder says: "Yes. By the end of this year, I reckon."

That's it for this series, folks, but stay tuned for *Indiana Jones and the Golden Fleece* coming your way next month!

— Diana Schutz

One cold day IN HELL...

When Grendel is taken in
by an Antarctic ice station,
the temperature hits absolute zero.

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TALES

THE BODY COUNT BEGINS IN MAY!

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THIS IS BADGER!

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Inked by Val Mayerik. Color cover & pencils by Steve Butler.

They're both written by MIKE BARON, and that should be reason enough to get 'em!

MAKE THE BREAK

SHIPPING IN JULY!

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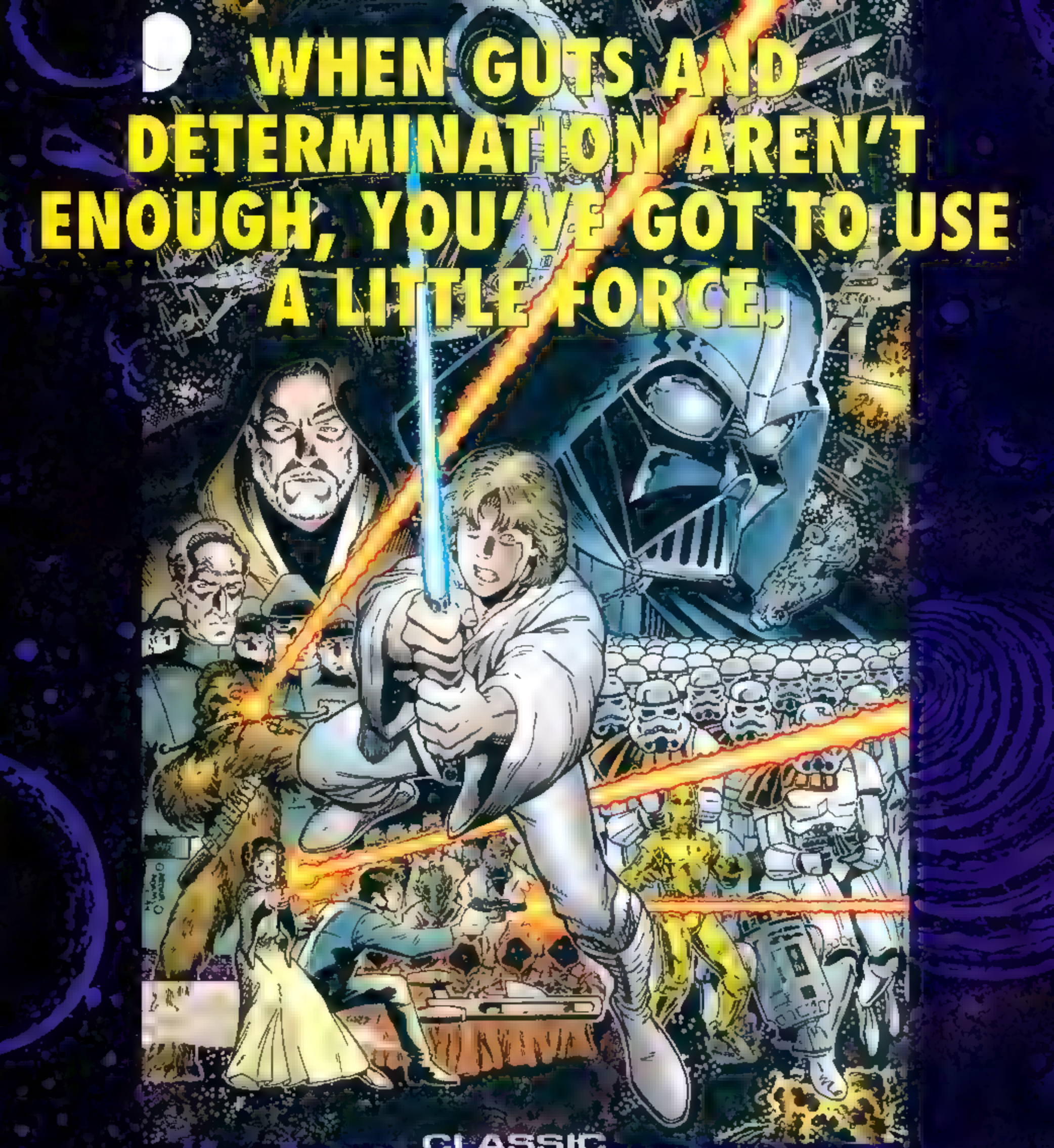

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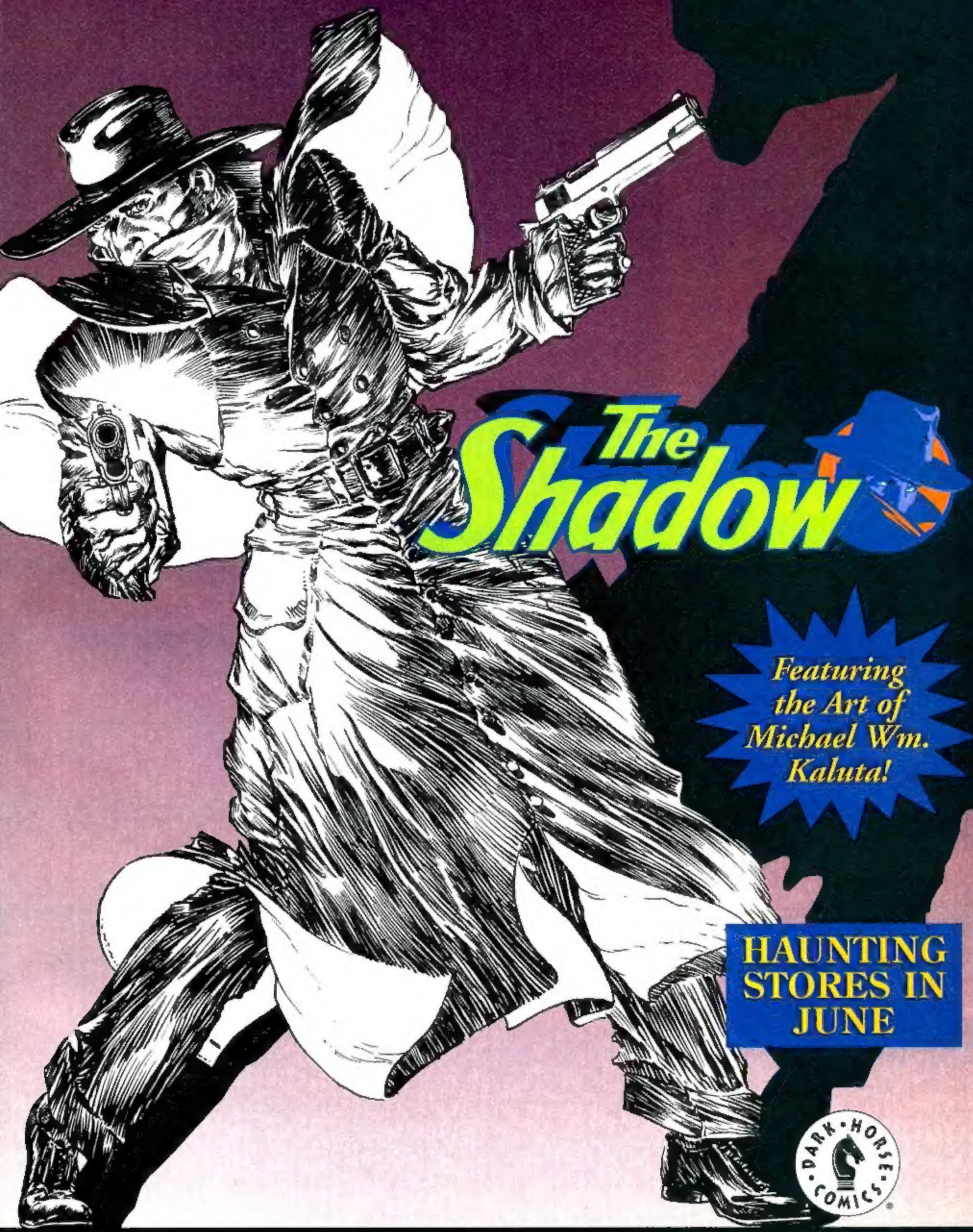
IT'S 1937 AND THE SHADOWS ARE DARKER THAN EVER!



The Shadow

Featuring the Art of Michael Wm. Kaluta!

HAUNTING STORES IN JUNE

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FINISH LINE

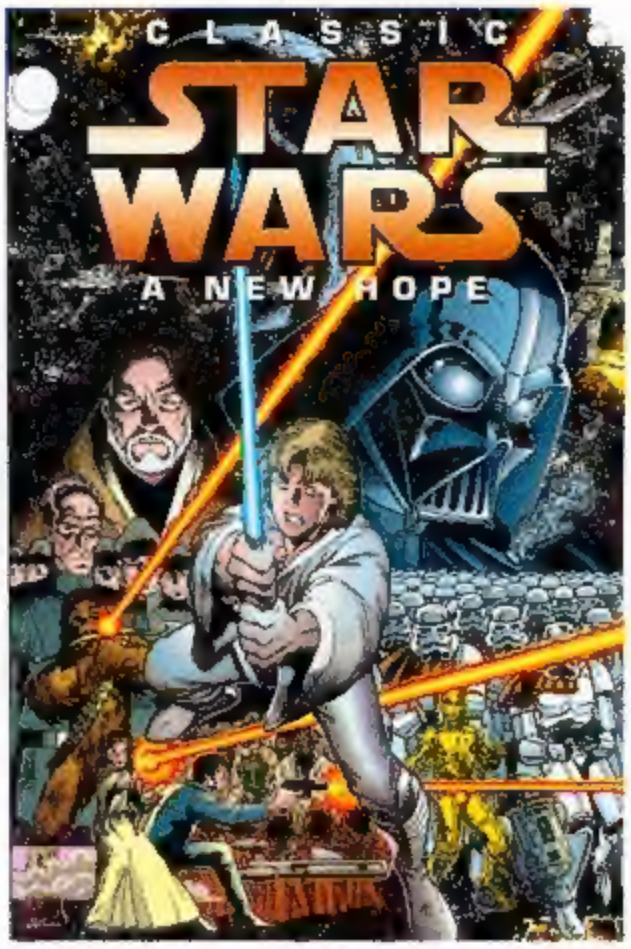
1977 George Lucas managed to strike a profound chord with dedicated science-fiction buffs, neophytes, and virtually everyone else in the world. With *Star Wars*, he brought to the screen something no one had ever seen before: a big-budget science-fiction movie with state-of-the-art special effects, that still managed to present a compelling story, and most importantly remain true to the quintessentially pulpish roots of science fiction. For many fans that saw *Star Wars* in the theater dozens of times, the movie conveyed an almost spiritual message of redemption and hope for a world becoming increasingly more difficult to live in.

Concurrent with the release of *Star Wars* in movie theaters came the beginning of Marvel Comics' regular series of *Star Wars* comics that would ultimately run for more than nine years. Soon after the release of *Return of the Jedi* in 1983, Lucas made it known that he would most likely never complete his originally planned nine-movie epic. By the end of the Marvel run, general fan interest in *Star Wars* had waned.

1991. Dark Horse published the first issue of *Star Wars: Dark Empire*, an epic telling of events following *Return of the Jedi*. The series met with more positive fan response than Dark Horse could ever have dreamed of. It was obvious that interest in *Star Wars* hadn't disappeared; it had simply been dormant, awaiting some spark of excitement to light a new round of creativity and fan activity.

1994. With the excitement churning in anticipation of Lucas' renewed plans for filming the first three chapters in his *Star Wars* saga beginning in 1997, Dark Horse is planning on upping the ante substantially with both a number of original stories building upon established *Star Wars* continuity, as well as a continuation of our series of high-quality reprints of previously published *Star Wars* material. The exploits of some of the early Jedi Knights begun in the recently completed *Tales of the Jedi* will continue in *Dark Lords of the Sith*, two consecutive six-issue series, the first starting in October. Another new *Star Wars* project on tap for late 1994 is *Dark Empire II*, a continuation of the events from the *Dark Empire* series.

Classic Star Wars: The Early Adventures is a new series of reformatted and colored newspaper strip reprints beginning in August, featuring the Russ Manning strips that appeared from 1979 to 1980. Other *Classic Star Wars* reprints for 1994 will include brilliantly recolored adaptations of the three *Star Wars* movies, originally published by Marvel in the '70s and '80s.



Dark Horse doesn't plan on letting fan interest in *Star Wars* sag between now and 1997. The projects mentioned above are just the tip o' the proverbial iceberg. And in the immortal and downright catchy words of one of our many fans who's discovered that Dark Horse is producing the highest quality *Star Wars* comics ever: *Thank the Force for Dark Horse!*

— Bob Cooper

More good news for *Star Wars* fans! A new national *Star Wars* fan magazine, *The Star Wars Insider*, will be available quarterly on newstands nationwide starting in August 1994. For subscription information, please call 1-800-TRUE FAN (1-800-878-3326).

MAY CHECKLIST

SHIPPING MAY 3
- ❑ APPLESEED DATABOOK #2
- ❑ CLASSIC STAR WARS #19
- ❑ HAMMER OF GOD: BUTCH #1
- ❑ JOE R. LANSDALE'S BY BIZARRE HANDS #2
- ❑ RACK & PAIN #3
- ❑ SIN CITY: A DAME TO KILL FOR #6
- ❑ X #4

SHIPPING MAY 10
- ❑ ALIENS: STRONGHOLD #1
- ❑ DARK HORSE PRESENTS #85
- ❑ JOHN BYRNE'S NEXT MEN #25: POWER #3
- ❑ OUT OF THE VORTEX #8

SHIPPING MAY 17
- ❑ ANDREW VACHSS' UNDERGROUND #4
- ❑ BARB WIRE #2
- ❑ DARK HORSE INSIDER #31
- ❑ GRENDEL TALES: THE DEVIL IN OUR MIDST #1
- ❑ HELLBOY: SEED OF DESTRUCTION #3
- ❑ INDIANA JONES AND THE ARMS OF GOLD #4
- ❑ PREDATOR: BAD BLOOD #4
- ❑ STAR WARS: DROIDS #2

SHIPPING MAY 24
- ❑ BUBBLEGUM CRISIS: GRAND MAL #3
- ❑ CARAVAN KIDD PART 3 #1
- ❑ DANGER UNLIMITED #4
- ❑ ENEMY #1
- ❑ MARTHA WASHINGTON GOES TO WAR #1
- ❑ MEZZ GALACTIC TOUR

SHIPPING MAY 31
- ❑ ALIEN^3 COLD-CAST FIGURE KIT
- ❑ ALIENS/PREDATOR: THE DEADLIEST OF THE SPECIES #8
- ❑ CATALYST: AGENTS OF CHANGE #4
- ❑ DARK HORSE COMICS #21
- ❑ HELLHOUNDS: PANZER COPS #4
- ❑ JOHN BYRNE'S NEXT MEN: PARALLEL (TRADE PAPERBACK COLLECTION)
- ❑ JONNY DEMON #1
- ❑ WHITE LIKE SHE #1

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Comics Buyer's Guide
1993 FAN AWARDS

What are your favorites in the world of comics? **Comics Buyer's Guide**, the weekly newspaper devoted to the world of comic books, sponsors these awards to let you, the reader, cast your ballot in determining what the fan favorites are for the year.

Rules & Regulations: Only material with a 1993 cover date can win. Votes for projects that did not have a 1993 publication date will not be counted. This ballot may be copied and passed on to your friends for their votes. Anyone who loves comics can vote – but only vote once. If you vote more than once, ALL your votes will be thrown out. Vote only in the categories you want, and ignore any you don't. **Comics Buyer's Guide** is not eligible for Category 15. Every CBG voter in the United States will get a free issue of **Comics Buyer's Guide** with the results (scheduled to be #1081, dated August 5, 1993), unless you already have a current subscription to **CBG**. Votes from other countries will be counted, but we regret that free copies of **CBG** can't be mailed out of the country unless your vote is accompanied by $3.00 in U.S. funds to cover handling and shipping. The award winners will be announced at the Atlanta Comics Expo, held July 15-17, 1994.

Mail your ballot individually in a single envelope by June 1, 1994 to:
Comics Buyer's Guide Fan Awards
700 E. State St. Iola, WI 54990-0001

Name _____ Age _____ Male Female (circle one)

Street or Box _____

City, State, and Zip _____

I got this ballot from: _____

1. FAVORITE EDITOR _____

2. FAVORITE WRITER _____

3. FAVORITE PENCILLER _____

4. FAVORITE INKER _____

5. FAVORITE COLORIST _____

6. FAVORITE PAINTER _____

7. FAVORITE LETTERER _____

8. FAVORITE COVER ARTIST _____

9. FAVORITE COMIC-BOOK STORY _____

10. FAVORITE COMIC BOOK _____

11. FAVORITE LIMITED COMIC-BOOK SERIES _____

12. FAVORITE ORIGINAL GRAPHIC NOVEL OR ALBUM _____

13. FAVORITE REPRINT GRAPHIC NOVEL OR ALBUM _____

14. FAVORITE CHARACTER _____

15. FAVORITE PUBLICATION ABOUT COMICS _____

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